

# Alexander Krikorian

Programming, 3d Modeling, Education  
BFA Computer Game Design, GMU 2018

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## Job history

- The UPS Store
  - **Job Title:** Sales Associate, IT
  - **Description:** General IT support, printing, packing.
  - **Location:** 12587 Fair Lakes Circle, Fairfax, VA 22033
  - **Supervisor:** Mark Magliocchetti
  - **Website:**  
locations.theupsstore.com/va/fairfax/12587-fair-lakes-circle
  - **History:** August 2018 - Current
  
- Stemtree Education Center
  - **Job Title:** Curriculum Designer, Tutor
  - **Description:** Design programming curriculum for K-12 children, general IT support, customer/franchisee interaction.
  - **Location:** 220 Maple Avenue West, Vienna, VA
  - **Supervisor:** Dr. Abdelghani Bellaachia
  - **Website:** stemtree.com
  - **History:** October 2013 - August 2018
  
- Giant Foods
  - **Job Title:** Bagger, Cashier
  - **Location:** 359 Maple Avenue East, Vienna, VA
  - **Phone:** (703) 281 - 9257
  - **History:** August 2012 - October 2013
  
- Spring Village Residential Construction Site
  - **Job Title:** Construction trainee
  - **Description:** Framing a house, power tools, basic construction work
  - **Location:** Spring Village Drive, Springfield, VA
  - **Supervisor:** Marcial Rubio
  - **Phone:** (703) 451 - 3153
  - **History:** Summer 2012
  
- Computer Accessory Store
  - **Job Title:** Inventory

- **Description:** Inventory and list items on eBay, respond to inquiries, make deliveries.
- **Location:** 727 15th st. NW, Washington, DC
- **Supervisor:** Stanley Senders
- **Website:** (202) 628 - 4940
- **History:** Summer 2011

## Volunteer history

- **Lees Corner Elementary**
  - **Description:** Helped assemble and reimage computers, set up for SOL testing. Demonstrated Lego EV3 robots and Google Sketchup.
  - **Location:** 13500 Hollinger Ave, Fairfax, VA
  - **History:** 2011 - 2012, 2016 - 2017

## Achievements and Projects

- **Lost Temple**
  - **Job:** Worked as main character controller programmer in a group of 20+ people, assisted in animating and interfacing with the character.
  - **Description:** 2.5D Metroidvania platformer with a somewhat cartoony Indiana Jones-like theme.
  - **History:** 2017 - 2018
- **String Theory**
  - **Job:** Secondary character & enemy programmer, primary artist for characters, 3 enemies, health bar, and various animations.
  - **Description:** 2D tower defense - bullet hell hybrid with a neon - retro theme and chiptune soundtrack.
  - **History:** 2016 - 2018

## Ideals and Interests

- Use video games to make education more engaging
- Keep up with the future of technology like VR and point-cloud rendering